

ZWEIHÄNDER

BACKGROUND

My ORDER ALIGNMENT IS:

9 8 7 6 5 4 3 2 1

1 2 3 4 5 6 7 8 9

My CHAOS ALIGNMENT IS:

+1 FATE POINT

CORRUPTION

+1 DISORDER

FULL NAME is a(n) AGE GROUP

ANCESTRY SEX BASIC PRO.

INTERMEDIATE PRO. ADVANCED PRO.

is & of a build.
PRONOUN HEIGHT & WEIGHT BUILD TYPE FIRST NAME

has skin, with hair & eyes.
COMPLEXION HAIR COLOR EYE COLOR

has distinguishing marks:
FIRST NAME #

& &
DISTINGUISHING MARK DISTINGUISHING MARK

DISTINGUISHING MARK

was born in , is of the
PRONOUN SEASON OF BIRTH

social class & of a(n) upbringing.
SOCIAL CLASS UPBRINGING

's Dooming is
FIRST NAME DOOMING

, &
DOOMING, CONT.

drawback is
PRONOUN DRAWBACK

FATE POINTS ☐	DISORDERS & DRAWBACKS			DIFFICULTY RATING								
REPUTATION POINTS ☐				TRIVIAL EASY ROUTINE STANDARD CHALLENGING HARD ARDUOUS +30% +20% +10% +/- 0% -10% -20% -30%								
PRIMARY ATTRIBUTES				SKILL RANKS +10			FOCUSES					
COMBAT ☐ BONUS ADVANCE 0000 % ☐ CB				SPECIAL SKILLS INDICATED WITH *								
				MARTIAL MELEE *	0	0	0					
				MARTIAL RANGED *	0	0	0					
				SIMPLE MELEE	0	0	0					
				SIMPLE RANGED	0	0	0					
BRAWN ☐ BONUS ADVANCE 0000 % ☐ BB				ATHLETICS			0	0	0			
				DRIVE *	0	0	0					
				INTIMIDATE	0	0	0					
				TOUGHNESS	0	0	0					
AGILITY ☐ BONUS ADVANCE 0000 % ☐ AB				COORDINATION			0	0	0			
				PILOT *	0	0	0					
				RIDE *	0	0	0					
				SKULDUGGERY *	0	0	0					
				STEALTH	0	0	0					
PERCEPTION ☐ BONUS ADVANCE 0000 % ☐ PB				AWARENESS			0	0	0			
				EAVESDROP	0	0	0					
				SCRUTINIZE	0	0	0					
				SURVIVAL	0	0	0					
INTELLIGENCE ☐ BONUS ADVANCE 0000 % ☐ IB				ALCHEMY *			0	0	0			
				COUNTERFEIT *	0	0	0					
				EDUCATION *	0	0	0					
				FOLKLORE	0	0	0					
				GAMBLE	0	0	0					
				HEAL *	0	0	0					
				NAVIGATION *	0	0	0					
				WARFARE *	0	0	0					
WILLPOWER ☐ BONUS ADVANCE 0000 % ☐ WB				INCANTATION *			0	0	0			
				INTERROGATION *	0	0	0					
				RESOLVE	0	0	0					
				TRADECRAFT *	0	0	0					
FELLOWSHIP ☐ BONUS ADVANCE 0000 % ☐ FB				BARGAIN			0	0	0			
				CHARM	0	0	0					
				DISGUISE *	0	0	0					
				GUILE	0	0	0					
				HANDLE ANIMAL *	0	0	0					
				LEADERSHIP *	0	0	0					
				RUMOR	0	0	0					

PERIL THRESHOLD

3 + WB

+6

+12

+18

PERIL CONDITION TRACK

○ UNHINDERED

○ IMPERILED

○ IGNORE 1 SKILL RANK

○ IGNORE 2 SKILL RANKS

○ IGNORE 3 SKILL RANKS

○ INCAPACITATED!

TRAITS

ZWEIHÄNDER
♦ COMBAT PROFILE ♦

ENCUMBRANCE LIMIT 3 + BB CURRENT OVERAGE			INITIATIVE 3 + PB CURRENT OVERAGE			MOVEMENT 3 + AB CURRENT OVERAGE			DAMAGE THRESHOLD +6 +12 +18 BB + DTh MODIFIER			DAMAGE CONDITION TRACK UNHARMED LIGHTLY WOUNDED MODERATELY WOUNDED SERIOUSLY WOUNDED GRIEVOUSLY WOUNDED SLAIN!			DODGE % COORDINATION			DIFFICULTY RATING TRIVIAL +30% EASY +20% ROUTINE +10% STANDARD +/- 0% CHALLENGING -10% HARD -20% ARDUOUS -30%					
ARMOR			DTh MODIFIER			QUALITIES			ENC. VAL			SHIELD			QUALITIES			ENC. VAL					
WEAPON			SKILL			LOAD			HANDLING			DISTANCE (SHORT/MEDIUM X2/LONG X3)			DAMAGE			QUALITIES			ENC. VAL		
																		TRAPPINGS					
TALENTS												INJURIES											
																		COINS (240BP = 1GC, 20SS = 1GC, 12BP = 1SS)					
																		GC SS BP					

ZWEIHÄNDER

♦ MAGICK PROFILE ♦

☐ ARCANÉ

☐ COVENANT

☐ DIVINE

MAGIC TYPE

INTELLIGENCE
BONUS

IB

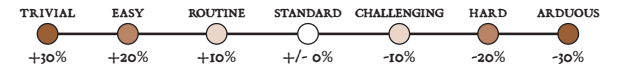
WILLPOWER
BONUS

WB

CAST
MAGICK

INCANTATION

DIFFICULTY RATING



MAGICK & RITUALS

ZWEIHÄNDER
♦ ADVANCES ♦

CURRENT REWARD POINTS:

TOTAL REWARD POINTS:

BASIC 100 RP

PROFESSION: _____

SR _____ ○
SR _____ ○
SR _____ ○
SR _____ ○
SR _____ ○
SR _____ ○
SR _____ ○
SR _____ ○
SR _____ ○
SR _____ ○
SR _____ ○
SR _____ ○

TRAIT: _____ ○

BA _____ ○
BA _____ ○
BA _____ ○
BA _____ ○
BA _____ ○
BA _____ ○
BA _____ ○
BA _____ ○
BA _____ ○
TA _____ ○
TA _____ ○
TA _____ ○

INTERMEDIATE 200 RP

PROFESSION: _____

SR _____ ○
SR _____ ○
SR _____ ○
SR _____ ○
SR _____ ○
SR _____ ○
SR _____ ○
SR _____ ○
SR _____ ○
SR _____ ○
SR _____ ○
SR _____ ○

TRAIT: _____ ○

BA _____ ○
BA _____ ○
BA _____ ○
BA _____ ○
BA _____ ○
BA _____ ○
BA _____ ○
BA _____ ○
BA _____ ○
TA _____ ○
TA _____ ○
TA _____ ○

ADVANCED 300 RP

PROFESSION: _____

SR _____ ○
SR _____ ○
SR _____ ○
SR _____ ○
SR _____ ○
SR _____ ○
SR _____ ○
SR _____ ○
SR _____ ○
SR _____ ○
SR _____ ○
SR _____ ○

TRAIT: _____ ○

BA _____ ○
BA _____ ○
BA _____ ○
BA _____ ○
BA _____ ○
BA _____ ○
BA _____ ○
BA _____ ○
BA _____ ○
TA _____ ○
TA _____ ○
TA _____ ○

UNIQUE ADVANCES