



**WITH
GREAT
POWER...**

**A FIASCO PLAYSET BY
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MMO2 WITH GREAT POWER...

CREDITS

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BOILERPLATE

This playset is an accessory for the Fiasco role-playing game by Bully Pulpit Games.

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For more information about Fiasco or to download other playsets and materials, visit www.bullypulpitgames.com.

If you'd like to create your own playset or other Fiasco-related content, we'd like to help. Write us at info@bullypulpitgames.com.



"When you play, play *hard*." - Theodore Roosevelt

THE SCORE

"SUPERHEROES WERE BORN IN THE MINDS OF PEOPLE DESPERATE TO BE RESCUED."

- JODI PICOULT, "THE TENTH CIRCLE"

There's nothing more chaotic than a superhero team. Take a bunch of A-Type personalities, give them all the power to punch holes in reality, then give them differing goals, beliefs and ideas. With that, you've got a bit of a fiasco on your hands...

MOVIE NIGHT

Watchmen, X-Men: First Class, Watchmen

RELATIONSHIPS...

1 ROMANCE

- ☐ Husband & wife
- ☐ Significant others
- ☐ Rescuer
- ☐ Crush
- ☐ Secret lovers
- ☐ One night stand

2 FAMILY

- ☐ Parent and child
- ☐ Uncle/aunt & nephew/niece
- ☐ Following in the family footsteps
- ☐ Siblings
- ☐ Cousins
- ☐ Dysfunctional family

3 THE TEAM

- ☐ Hero and sidekick
- ☐ Teammates
- ☐ Rivals
- ☐ Team leader and subordinate
- ☐ Co-leaders
- ☐ Mentor and protégé

4 THE PAST

- ☐ Teammates in prior organization
- ☐ Clone of the other
- ☐ Creator and Created
- ☐ Former enemies
- ☐ Caused the accident that created the other's powers
- ☐ Secretly betrayed the other

5 FRIENDSHIP

- ☐ Just for show
- ☐ Fought in the war together
- ☐ Best Friends
- ☐ On-again-off-again friends
- ☐ Friendly rivalry
- ☐ Fair-weather friends

6 ENEMIES

- ☐ Frenemies
- ☐ Bad Blood
- ☐ Fought in massive battle against one another
- ☐ Want the same girl
- ☐ Heard bad rumors about the other
- ☐ Anti-hero and hero

...ON A SUPER-TEAM!

NEEDS...

1 TO GET LAID

- By the leader of the team
- ◻ To come out of the closet
- ◻ To gain the upper hand
- ◻ To get promoted
- ◻ By the one you've never had the courage to tell
- ◻ For the first time

2 TO GET REVENGE

- Against those who murdered your family
- ◻ By committing a coup
- ◻ Against the one who broke your heart
- ◻ Against your arch-enemy
- ◻ And it doesn't matter how many bodies you have to climb on top of
- ◻ Against your teammates who never believed in you

3 TO GET OUT

- Of this superheroing business
- ◻ Of this city
- ◻ Of this dysfunctional team
- ◻ Of this debt secretly owed to a supervillain
- ◻ Of a relationship that's turned weird
- ◻ Of this prison

4 TO GET EVEN

- ☐ With the newspaper columnist who smeared you
- ☐ With a rival
- ☐ With your best friend who wronged you
- ☐ With your costumer
- ☐ With those bastards for not giving you due
- ☐ With humanity

5 TO GET FAMOUS

- ☐ "Because I'm just as good as the rest of the team."
- ☐ "To prove you all wrong."
- ☐ "So I'll quit getting walked all over."
- ☐ "So my parents will accept me."
- ☐ "So everyone knows my name."
- ☐ "No matter the cost."

6 TO GET RESPECT

- ☐ By saving the city
- ☐ From yourself, by finally doing it once and for all
- ☐ From everyone by atoning for your mistake
- ☐ Through stealing someone else's thunder
- ☐ "I don't need respect. I walk alone."
- ☐ Because you have nothing left to life for

...ON A SUPER-TEAM!

LOCATIONS...

1 HERO HEADQUARTERS

- ☐ The conference room
- ☐ Practice room
- ☐ Power core
- ☐ The super computer
- ☐ Flight deck
- ☐ Shrine

2 NEW YORK CITY

- ☐ Central Park
- ☐ Madison Avenue
- ☐ The Statue of Liberty
- ☐ Battery Park
- ☐ The Empire State Building
- ☐ The Newspaper Building

3 THE SUBURBS

- ☐ An empty parking lot
- ☐ A dingy convenience store
- ☐ Public housing
- ☐ A tavern by the river
- ☐ A crowded mall
- ☐ A subway terminal

4 RESIDENCES

- ☐ The flat the two of you share
- ☐ The penthouse at the highest point in the city
- ☐ Your parent's house
- ☐ The loft with an amazing view
- ☐ A moving van converted into an on-the-go crimefighting vehicle
- ☐ A lavish mansion in the country

5 NEMESIS' CASTLE/HQ

- ☐ Laboratory
- ☐ Superweapon Mounting Platform
- ☐ The Dungeon
- ☐ Subservient Village
- ☐ The throne room
- ☐ A balcony overlooking a sorry sight

6 THE SCENE OF THE BATTLE

- ☐ Times Square
- ☐ A crowded baseball stadium
- ☐ A restaurant that is far too nice
- ☐ In a field in the middle of nowhere
- ☐ The local high school
- ☐ A bowling alley

...ON A SUPER-TEAM!

OBJECTS...

1 SUPER POWERS

- ☐ Body of fire
- ☐ Master of magic
- ☐ Negative energy control
- ☐ Laser vision
- ☐ Flight
- ☐ Shapeshifting

2 WEAPONS

- ☐ A suit of powered armor
- ☐ A weapon of the gods
- ☐ A portable anti-aircraft cannon
- ☐ Electricity-producing gloves
- ☐ Nunchucks
- ☐ One large grappling hook-like claw

3 VEHICLES

- ☐ Rocket boots
- ☐ A stolen Air Force jet
- ☐ A hoverboard
- ☐ A flying car
- ☐ A motorcycle
- ☐ A pair of mechanical wings

4 DANGEROUS

- A portal to the Negative Dimension
- ◡ A nuclear warhead
- ◡◡ Imprisoned alien queen
- ◡◡◡ Zeus's lightning bolt
- ◡◡◡ A deadly robot you built yourself
- ◡◡◡ The Gauntlet of Unlimited Power

5 VALUABLES

- The keys to Hero Headquarters
- ◡ The Hope Diamond
- ◡◡ The evidence of one hero's betrayal
- ◡◡◡ The Golden Fortune Cookie of the Dalai Lama
- ◡◡◡ Einstein's Brain in a Jar
- ◡◡◡ An acorn of Yggdrasil

6 SENTIMENTAL

- A broken samurai sword
- ◡ Your first costume
- ◡◡ The mask of the first villain you defeated
- ◡◡◡ A picture of someone from your past who you can't seem to remember
- ◡◡◡ The costume of a fallen comrade
- ◡◡◡ A tear-stained love letter

...ON A SUPER-TEAM!

A SUPER-TEAM INSTA-SETUP

RELATIONSHIPS ON A SUPER-TEAM

For three players...

- ★ The Team: Hero and sidekick
- ★ Enemies: Want the same girl
- ★ Romance: Significant others

For four players, add...

- ★ The Past: Caused the accident that created the other's powers

For five players, add...

- ★ Friendship: Friendly rivalry

NEEDS ON A SUPER-TEAM

For three players...

- ★ To get even: With those bastards for not giving you your due
- ★ For four or five players, add...
- ★ To get respect: through stealing someone else's thunder.

LOCATIONS ON A SUPER-TEAM

For three or four players...

- ★ Hero Headquarters: The flight deck

For five players, add...

- ★ The scene of the battle: a crowded baseball stadium

OBJECTS ON A SUPER-TEAM

For three, four or five players...

- ★ Valuables: The evidence of one hero's betrayal.